Pokémon Shuffle

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1 Important Information

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the New Nintendo 3DS, New Nintendo 3DS XL, Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

This software does not support the display of 3D visuals.

⚠ CAUTION - STYLUS USE

To avoid fatigue and discomfort

when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist, and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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CTR-N-KRXA-00

2 Online Features

This software allows you to check in (p. 11) through your Internet connection to receive gifts and updated data. You can also purchase Jewels (p. 12), which are in-game digital items, using Nintendo eShop funds.

◆ For information about connecting your Nintendo 3DS system to the Internet, refer to the Operations Manual.

This software supports Nintendo Network.

Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet.

Protecting Your Privacy

- To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.
- Friend codes are a part of a system

that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

3 Note to Parents and Guardians

You can use the following Parental Controls to restrict certain features of this software.

- ✦ Access to this game (as well as other games) can also be restricted through the Software Rating item in Parental Controls.
- ✦ For more information about Parental Controls, refer to the Operations Manual.

- • Nintendo 3DS Shopping Services
  Restricts the purchase of Jewels.
- • StreetPass
  Restricts the ability to exchange gameplay records through StreetPass™.

4 Introduction

Pokémon™ Shuffle is a puzzle game where you line up three or more of the same Pokémon to clear them from the Puzzle Area. You battle opposing Pokémon through these puzzles, and you can use Poké Balls to catch plenty of Pokémon to help you on your journey.

If you connect to the Internet, you'll be able to enjoy special events where you may encounter rare Pokémon and even receive special in-game gifts.

This game can be thoroughly enjoyed and played to completion without purchasing in-game digital items, but if you wish to optionally purchase more Jewels to help you with your progress through the game, you will need to have sufficient funds in your Nintendo eShop account. Jewels are in-game digital items that can be used in the game to exchange for other items such as Hearts and Coins (p. 12).

5 Saving/Deleting Data

Saving Your Data

Your progress will automatically be saved whenever you clear a stage or use your Hearts, Coins, or Jewels.

Deleting Your Data

To delete your game data, you will have to delete the entire application.
To do so, please follow the steps below:

1. Go to the HOME Menu to access System Settings, and then select Data Management.
2. Select Nintendo 3DS and then Software.
3. Find Pokémon Shuffle in the list, select it, and then tap Delete.

✦ If you delete your game data, you will lose any Jewels you have obtained—including any purchased Jewels. Deleted Jewels cannot be restored.

✦ Data that has been deleted cannot be restored. Please consider this carefully before

deleting your game data.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

Notice

If you try to overwrite the save data on your SD card with data saved on your computer or other device, it will not be read. You cannot use this method as a way to back-up your save data.

6 Selecting a Stage

Tap a stage to select it. Once you select a stage, you'll have the chance to prepare for it (p. 7). Then, it's time for battle (p. 8–10).

✦ As you make progress in the game, you'll see more options displayed on the screen.

1 Hearts

You use up a Heart each time you play a stage. When you run out of Hearts, you won't be able to play again until you gain at least one Heart.

✦ You gain Hearts over time. You earn one Heart per set time period.

✦ You do not gain any more

Hearts if you already have five or more Hearts.

❷ Coins

You can use Coins to get items to use in stages.

❸ Jewels (p. 12)

❹ Support Pokémon

These are the Pokémon you choose to bring to a stage with you.

❺ Stages

✦ Pokémon you've caught will be marked with a icon.

❻ Rank

When you clear each stage, you'll be assigned a Rank: S, A, B, or C, with S being the highest.

❼ Check In (p. 11)

❽ Options

This is where you can check your StreetPass settings, enter passcodes, and check your Client Number (p. 12).

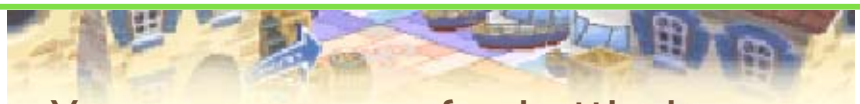
❾ Shop

If you tap the shop icon, you can

exchange your Jewels for more Hearts or Coins.

✦ You can also purchase Jewels as digital items in the game (p. 12).

7 Preparing for Battles



You can prepare for battle by doing things like setting Support Pokémon and obtaining items.

Setting Support Pokémon

Tap OPTIMIZE to automatically create an optimal group of Support Pokémon, or tap to choose for yourself the Pokémon you'd like to set. When you're done, select CONTINUE, and you will be taken to the item-purchase page.

Pokémon-Type Matchups

Pokémon-type compatibility is illustrated with either a (which means your Pokémon will be super effective against the opponent) or a (which means your Pokémon will not be very effective against the opponent).

Setting Support Pokémon Yourself

Slide Pokémon into the orange box, and then tap ALL DONE! when you're finished. Tap to find specific Pokémon you'd like to set.

✦ Set a Pokémon capable of Mega Evolution (p. 10) in the lead position, and it will be able to Mega Evolve during the battle.

Search and Set Pokémon

Set conditions for the four filter options, and then tap SEARCH.

↑ / ↓	Change the order in which your results are displayed (ascending or descending).
Caught Pokémon / All Pokémon	Select All Pokémon, and Pokémon you have not caught yet will be shown in silhouette.
	Reset the search conditions.

Getting Items

Tap items to obtain them, and they will be used in the upcoming stage. When you're done making your selections, tap START! to begin the battle.

8 The Puzzle Screen

❶ Current stage

❷ Score

❸ Remaining moves

This shows the number of times that you can move Pokémon.

❹ Puzzle Area

❺ Gauge

As you clear the Pokémon pictured in the gauge, the gauge will fill up. Once it's full, the Pokémon will Mega Evolve (p. 10).

❻ Moves until the next disruption

As you move your Pokémon, this number goes down. When it

reaches zero, your foe may cause a disruption (p. 10) in the Puzzle Area or change the Pokémon there into different Pokémon.

❼ Opposing Pokémon's HP

As you attack by making matches, the foe's HP goes down.

❽ Pause menu

You can pause the game and choose to quit a stage from the pause menu.

- ✦ If you quit a stage, you will not get back any Hearts, Coins, or Jewels you have used for that stage.

9 Playing Stages

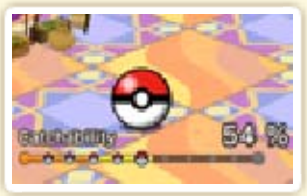
You can battle opposing Pokémon by taking actions in puzzles. When you move a Pokémon and clear it from the Puzzle Area, you deal damage to the opposing Pokémon and use one of your remaining moves.

Clearing Stages

You clear a stage by reducing the opposing Pokémon's HP to zero before you run out of moves.

- Some stages will require you to reduce the foe's HP to zero before a time limit runs out.

Catching Pokémon



When you clear a stage, you'll have a chance to throw a Poké Ball to try to catch a wild Pokémon. The more moves you have remaining, the easier it will be to catch a Pokémon.

- If your catch fails, you can use some of your Coins to get a Great Ball and try again.

- You can move to the next stage even if your catch fails. To move on, you only need to clear the stage.

Coins and Exp. Points

After clearing a stage, you can earn Coins and Exp. Points. The Pokémon that dealt the most damage will be marked with a icon and can receive more Exp. Points.

Game Over

If you run out of moves and your foe still has HP remaining, it will be game over!

- You can use Jewels to continue playing even after you get a game-over notification.
- When the number of remaining moves is greater than zero, it will add a bonus value to your score. However, this bonus will not occur when you have remaining moves left over after choosing to continue play by using Jewels.

10 Clearing Pokémon

Line up three of the same Pokémon either horizontally or vertically by dragging a Pokémon across the Puzzle Area. The Pokémon making the match will be cleared from the Puzzle Area.

Combos

If you make a cross-shaped or L-shaped match, or if clearing a match causes the Pokémon icons dropping down to make a new match, you'll achieve a combo.

Mega Evolution

If you clear a Pokémon that holds a Mega Stone ( ) and fill its gauge completely, it will Mega Evolve. This will have different effects, depending on the Pokémon.

Removing Disruptions

You can clear some disruptions by making a Pokémon match right beside the disruptions.

What Are Disruptions?

Disruptions take the form of objects, like rocks, that cannot be moved with your stylus. These will not disappear even if three of them are lined up in a row.

- Some disruptions cannot be removed.

11 Check In

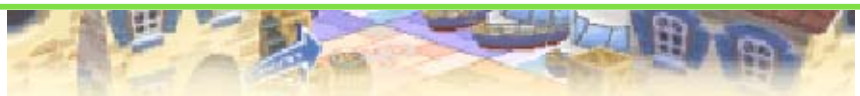
By connecting to the Internet, you can receive game data, gifts, and more.

Receiving Gifts (Internet)

If you tap Check In on the stage-selection screen, you may receive Hearts or Jewels or trigger special stages where you can encounter rare Pokémon.

- You can check in only once per day.
- The ability to check in will be unlocked as you progress through the game.

12 Buying Jewels (Digital Items)



Children should read this section with a parent or guardian.
Jewels are in-game digital items that may be purchased using funds from your Nintendo eShop account (wireless broadband Internet access required—go to support.nintendo.com for more info).

What Are Jewels?

Jewels are rare items that you can exchange for Coins or Hearts. You can also use them to continue playing after you get a game-over notification.

Buying Jewels

How to Buy Jewels

1. On the stage-selection screen, tap and then .
2. Select Yes and you'll be directed to Nintendo eShop, where you can decide how many Jewels you would like to purchase.

   ✦ You can also enter a download code.

3. Confirm the number of Jewels you wish to purchase and the cost, and then select Purchase.

4. Select Purchase once more to complete your purchase.

Things to Know about Buying Jewels

- You can only carry up to 150 Jewels at a time.
- You cannot purchase Jewels if your total balance would exceed 150 Jewels.
- If you obtain more than 150 Jewels within the game, any Jewels exceeding the limit of 150 will be discarded. They will not be awarded to you at a later time.
- You can view your past Jewel purchases in Nintendo eShop's Account Activity section.
- Once you have purchased Jewels, you can't return them, get a refund, or exchange them for other goods.
- Jewels can only be used on the same system you used when you downloaded them.
- Jewels are made available by Nintendo as a digital product in the form of a license (right) to trade or exchange for other

digital products within the game. Jewels, as well as other digital products traded or exchanged for Jewels, can only be used within the game, cannot be transferred to a third party (unless a transfer is permitted within the game), and cannot be exchanged for legal tender or any item or right outside of the game.

Adding to Your Balance

You must have sufficient balance in your Nintendo eShop account to purchase Jewels. If your balance is not sufficient, tap Add Funds and increase your balance.
You will need a Nintendo eShop Card or an adult and/or parent will need to input credit card information to add to your balance.

- To save time when you want to add to your balance again, register your credit card information. Then you can simply enter the password you set when you registered your credit info.
- You can delete your credit info in Nintendo eShop by going to Settings and selecting Settings/Other.

Troubleshooting

If you encounter trouble, select on the stage-selection screen and then tap Client Number. Once you have your Client Number, contact customer service (p. 14) for assistance.

✦ You'll receive a Client Number after the first time you check in.

What Is a Client Number?

This number serves as proof that you are the owner of this game data. You may need it when you're making an inquiry.

Exchanging Play Records (StreetPass)

If you have activated StreetPass for this game and you pass by another player who has done the same, you'll automatically exchange your gameplay records.

Activating StreetPass

On the stage-selection screen, select and then tap Settings and make sure that StreetPass is set to ON.

✦ If you wish to deactivate StreetPass, change this setting to OFF.

14 Support Information

Nintendo Customer Service
SUPPORT.NINTENDO.COM

USA/Canada:
1-800-255-3700

Latin America/Caribbean:
(001) 425-558-7078